

## Games for Coach Glick and Meade Mustang Boys Basketball Last Updated on April 29, 2024

Date	Time	Away Team	Away Scor e	Home Team	Hom e Scor e	Res ult
12/06/ 08	3:30 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	City	0	Tie
12/10/ 08	6:15 PM PST	kima (dc)	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
12/12/ 08	6:15 PM PST	surrattsville	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
12/16/ 08	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Forestville	0	Tie
12/18/ 08	6:15 PM PST	crossland	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
12/29/ 08	10:30 AM PST	Coach Glick and Meade Mustang Boys Basketball	0	nichols (ny)	0	Tie
12/30/ 08	10:30 AM PST	Coach Glick and Meade Mustang Boys Basketball	0	winslow (nj)	0	Tie
01/06/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Douglass	0	Tie
01/09/ 09	6:15 PM PST	Potomac	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
01/12/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	fairmont heights	0	Tie
01/13/ 09	6:15 PM PST	Central	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
01/16/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Largo	0	Tie
01/22/ 09	6:15 PM PST	Friendly	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
01/23/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	surrattsville	0	Tie
01/27/ 09	6:15 PM PST	Forestville	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
01/30/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	crossland	0	Tie
02/03/ 09	6:15 PM PST	Douglass	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
02/06/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Potomac	0	Tie
02/10/ 09	6:15 PM PST	fairmont heights	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
02/13/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Central	0	Tie

02/17/ 09	6:15 PM PST	Largo	0	Coach Glick and Meade Mustang Boys Basketball	0	Tie
02/20/ 09	6:15 PM PST	Coach Glick and Meade Mustang Boys Basketball	0	Friendly	0	Tie