#### Burr Ridge Park District: <u>www.eteamz.com/brfallball</u> FALLBALL Level 4 (A & B) – 9 and 10 Year Old Leagues

• Little League Rules apply in all situations, unless otherwise specified below.

## GENERAL RULES

- Teams will consist of 10-13 players. Player eligibility is determined by their age on May 1, 2021.
- All players must wear their team shirts and the appropriate equipment and safety gear:
- Forfeit time is 15 minutes after game time. The official game time begins at the scheduled game time. If a game starts late, that time is NOT added to the official game time.
- If a team has eight players, they may play the game. The team with 8 players may play 2 OF, or "borrow" a defensive player from their opponent. \*\*If at game time eight players are present, the game will start on time.\*\*
- If a team has seven or less players, the game is a forfeit.
- Mercy Rule: 15 after 3 innings, 12 runs after 4, and 10 runs after 5 innings.
- A player who arrives late to a game will be placed in the last spot in the batting order.
- Games are played on Tuesday and/or Thursday (5:30pm or 7:30pm) and Sundays (12pm, 2pm, 4pm, 6pm)
- All games are 6 innings or 1 hour and 40 minutes finish the inning or 1-hour and 50 minutes drop dead. The game WILL BE STOPPED at the time limit regardless of the current situation or score. The final score reverts back to the last completed inning, unless the home team is batting and has the lead.
- Extra innings will be allowed in the playoffs with the following procedure: The last batted out will be placed on second base as a base runner. The batting order will continue from where it left off.

# **OFFENSIVE RULES (BATTING AND BASE RUNNING)**

- All players bat in the batting order.
- Bats: Approved "big barrel" bats are allowed.
- The offensive half of the inning concludes after 3 outs or after every member of the batting team has had one at-bat in the inning.
- Speed up rule: If your catcher for the following inning is on base, a substitute runner must take his/her place as a runner. The substitute runner is the last batted out in the line-up.
- Leadoffs: Not allowed.
- Level 4A: Stealing is allowed. A pitched ball must cross home plate before the runner leaves their base.
- Level 4A STEALING LIMITATION
  - A base runner may only advance as far 3<sup>rd</sup> base on in any stealing situation, even on an over throw.
  - Level 4B: Stealing is allowed. The runner can leave the base when the ball leaves the pitcher's hand
- Slide rule: The base runner must slide, feet first, directly at the base in any situation where there may potentially be a play. A base runner sliding head first will be called out by the umpire. A player may slide headfirst back into a base.
- Contact rule: If a defensive player is in the process of catching a ball or in possession of a live ball and attempting to make a play on a live base runner, the base runner must slide directly into the base. The base runner must attempt to avoid contact with the defensive player. If the base runner lowers his/her head or shoulders or raises his/her arms, the base runner is automatically out and may be ejected from the game and/or suspended from future participation.

## **DEFENSIVE RULES (FIELDING AND PITCHING)**

- All players must play an inning of defense in the 1<sup>st</sup> or 2<sup>nd</sup> inning.
- All players must play a minimum of 2 innings in the field during a game.
- A player cannot sit for more than 2 consecutive innings.
  - Pitchers can pitch up to 2 consecutive innings in a game with one pitch considered an inning.
- No intentional walks.
- Completion of a play on a batted ball: once the umpire declares a dead ball or time out.
- Fake tags (place tag on a runner when not in possession of the baseball) and blocking a base without possession of the ball is not allowed. Any defensive player that attempts a fake tag and intentionally blocks a base without possession of the baseball is ejected from the game.

#### SPORTSMANSHIP

- Be an advocate for good sportsmanship at all times. The coach is responsible for the behavior of his/her assistant coaches, players, and families in attendance for the game.
- The umpire's call/decision is final and cannot be argued.
- Fighting, swearing, inappropriate gestures, taunting, and unsportsmanlike conduct will not be tolerated. Players will be ejected from participating, adults will be asked to leave the park. If necessary, law enforcement agencies will be contacted.
- Parents will be contacted in cases of severe conduct violations for players.
- · Poor conduct, whether it is players, coaches, or parents will be dealt with swiftly and immediately.

## **OTHER INFORMATION**

- Rainout/Field Condition Information: Burr Ridge Park District is using <u>www.Rainoutline.com</u> Visit this website and search Burr Ridge
  Park District. From this site you can call the hotline number (630-923-6777), sign-up for text/email alerts, or download the app to your
  mobile device. Do not call the Park District as they will direct you to Rainout Line.
- Burr Ridge Park District will authorize any rule changes.
- All players must register with Burr Ridge Park District and a waiver must be signed the player's parent(s).
- The home team coach is responsible for reporting the final score of each game to the league coordinator via email or voice mail.
- This Fallball baseball league is intended as a fun recreational experience for the players and families involved. Although we will play games
  and keep score, our emphasis will always on playing baseball and having a good time.
- Please direct all comment and questions to the program coordinator: Mark Pasqualini, CPRP at 630-920-1969 or send email info@brfallball.com